

FIG. 1

Resolving Pointing Ambiguities  
in Graphical User Interfaces  
using Implicit Information

FIG. 2

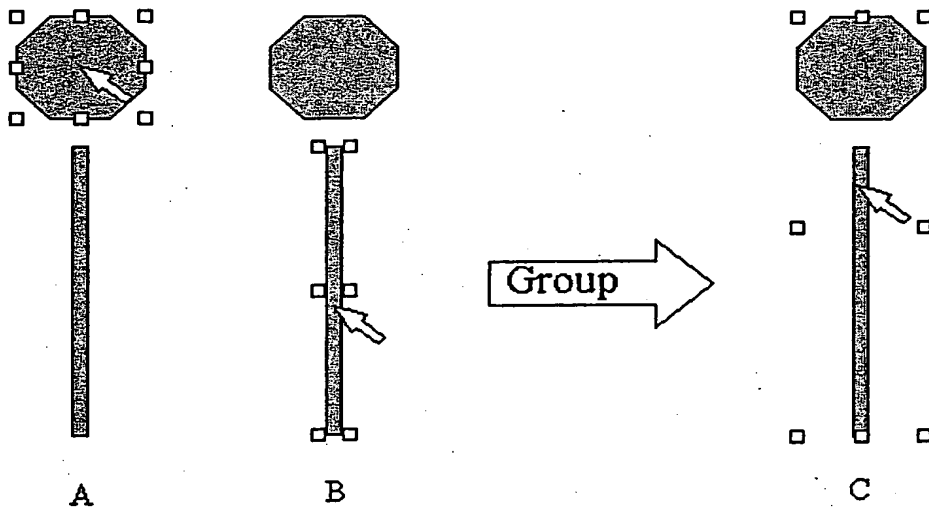


FIG. 3

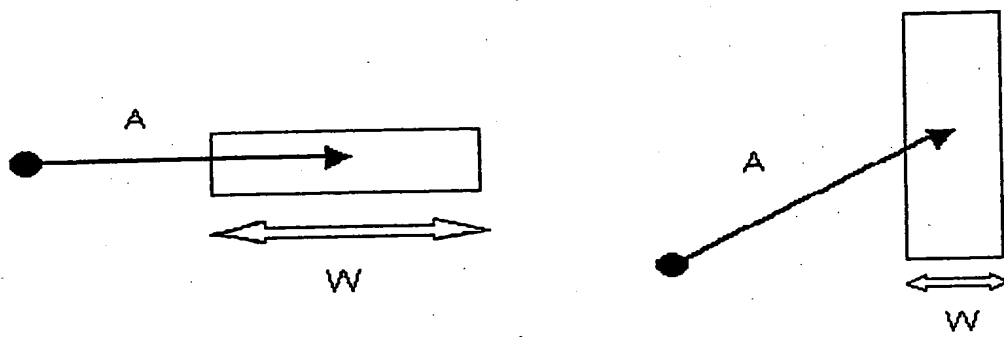


FIG. 4

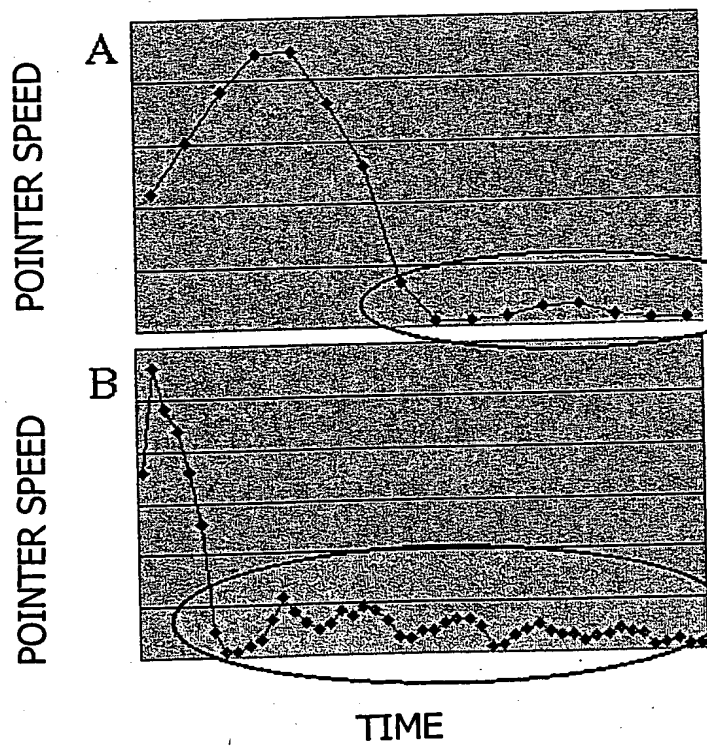
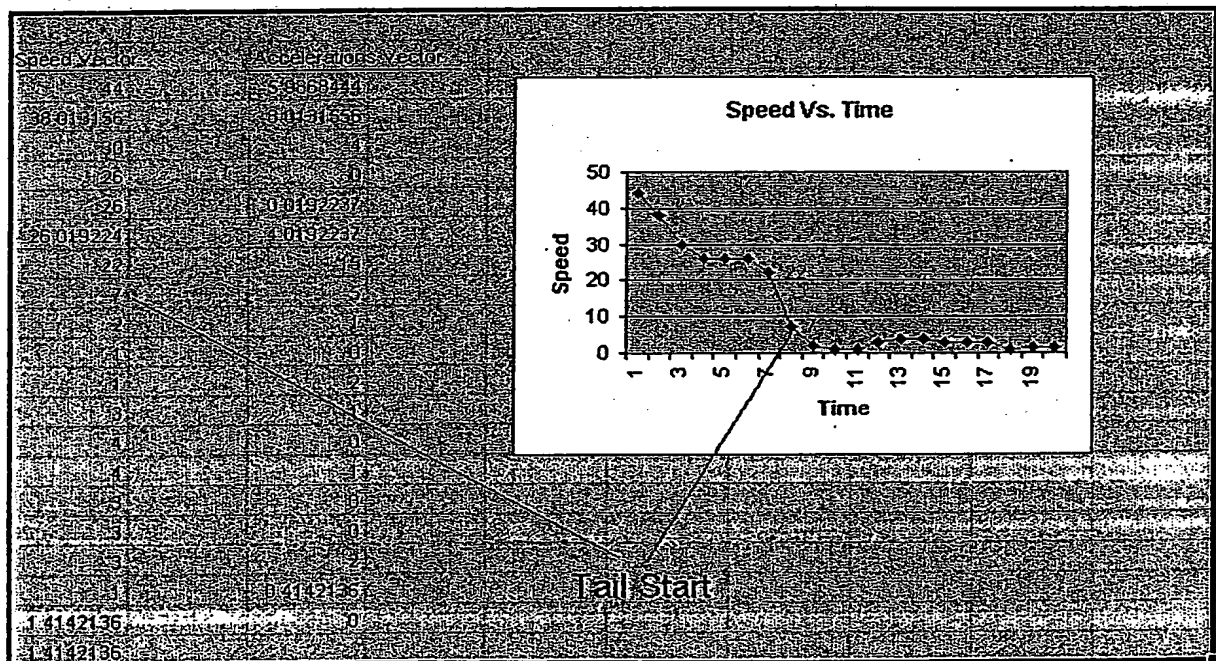
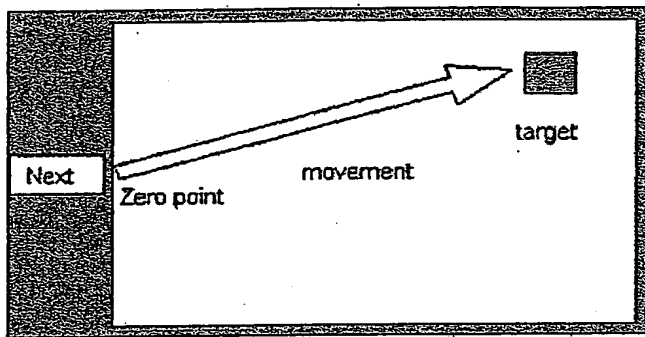


FIG. 5



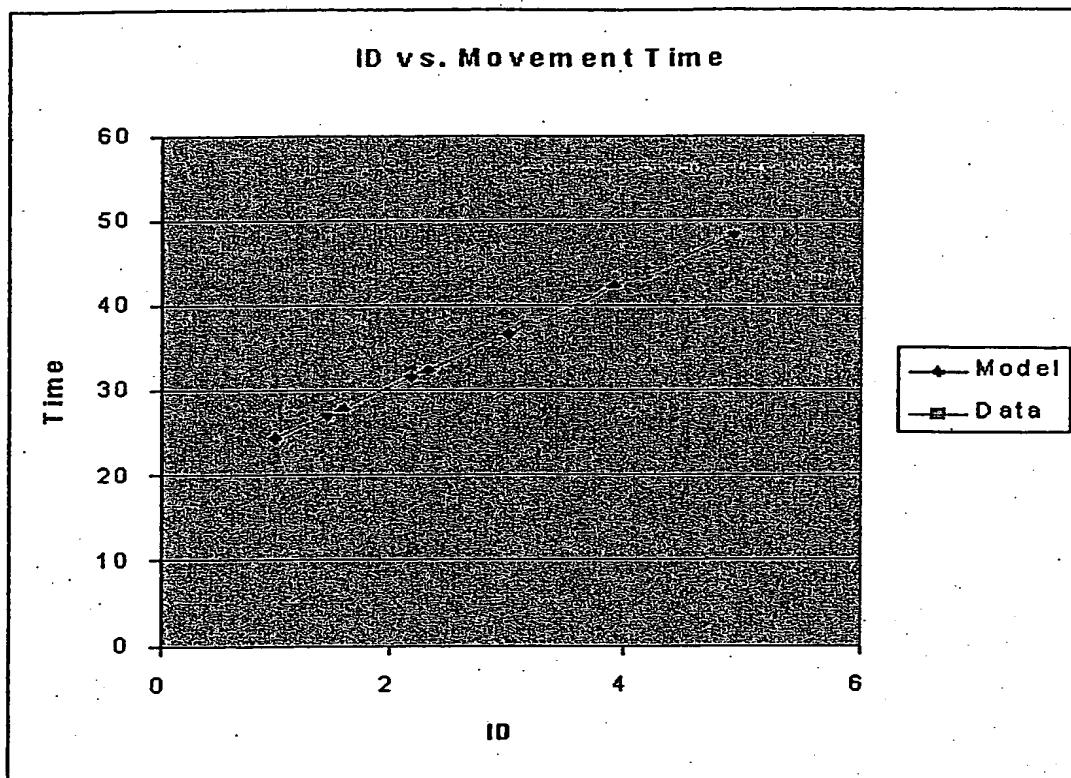


FIG. 8

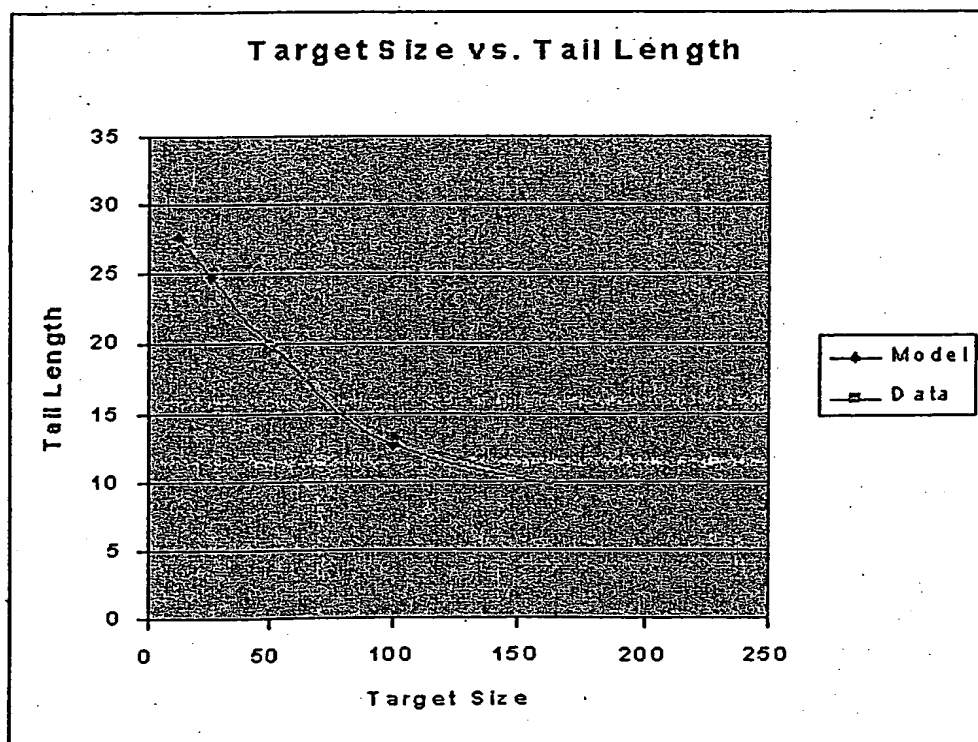


FIG. 9

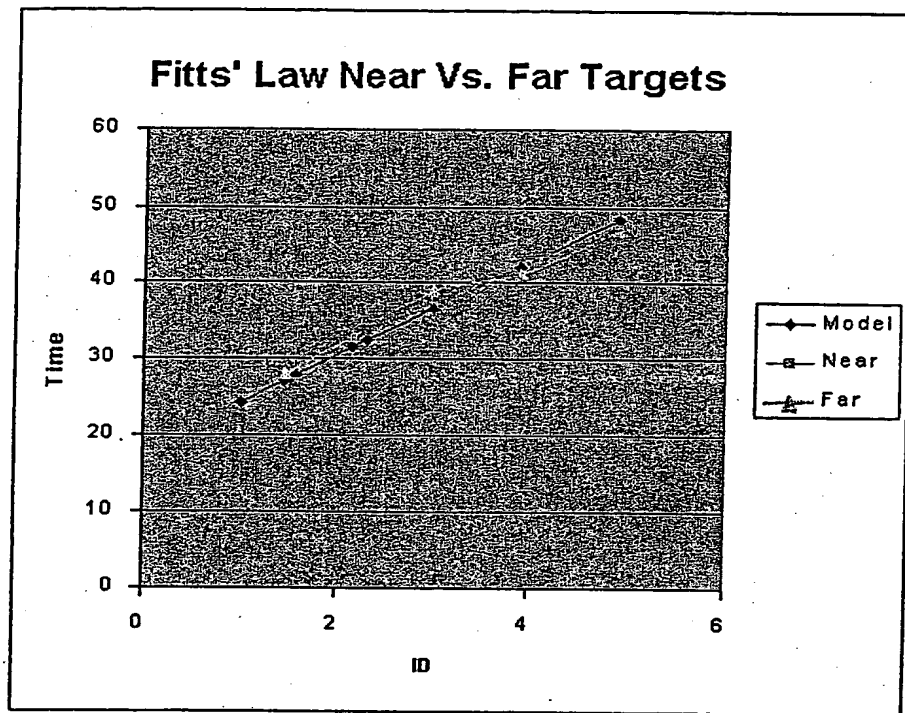


FIG. 10

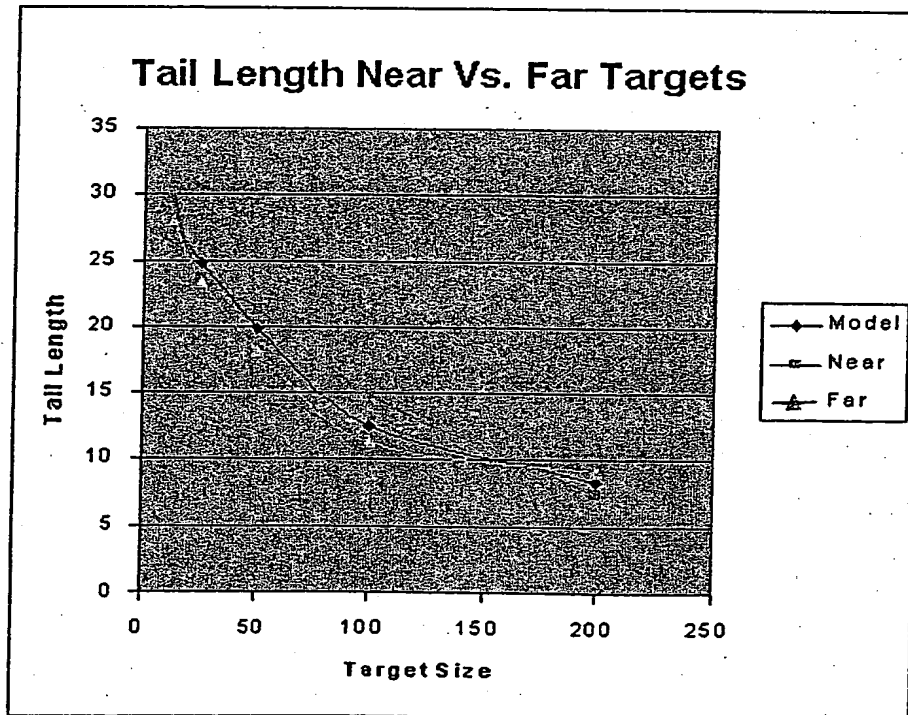


FIG. 11

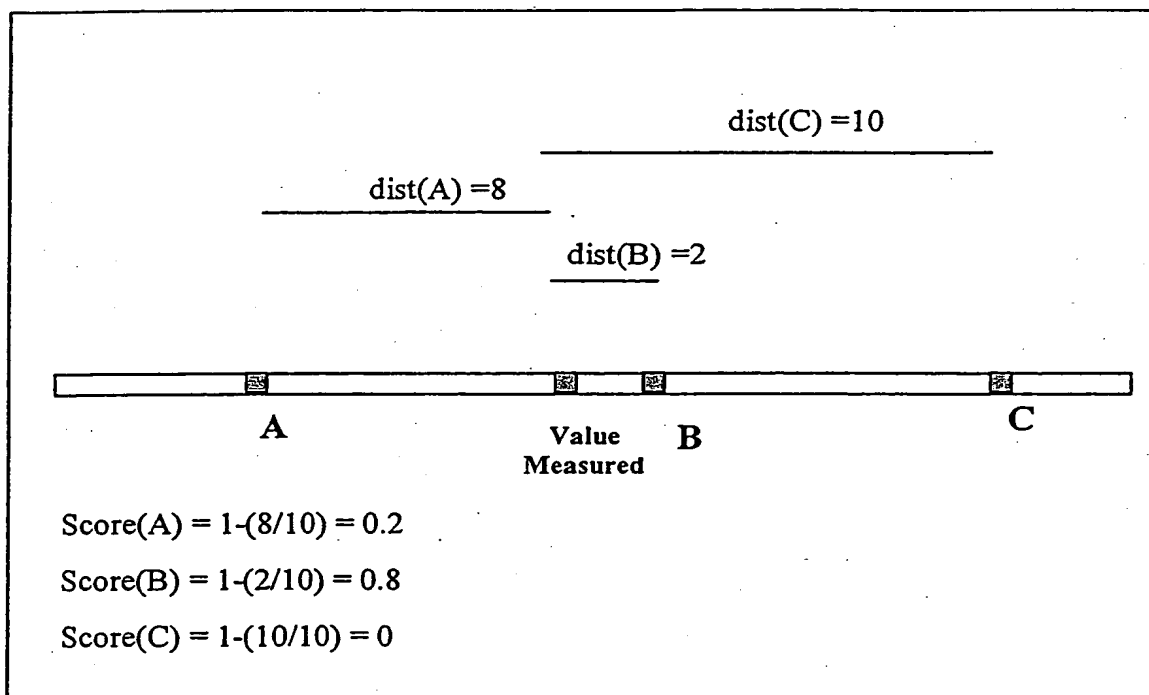


FIG. 12

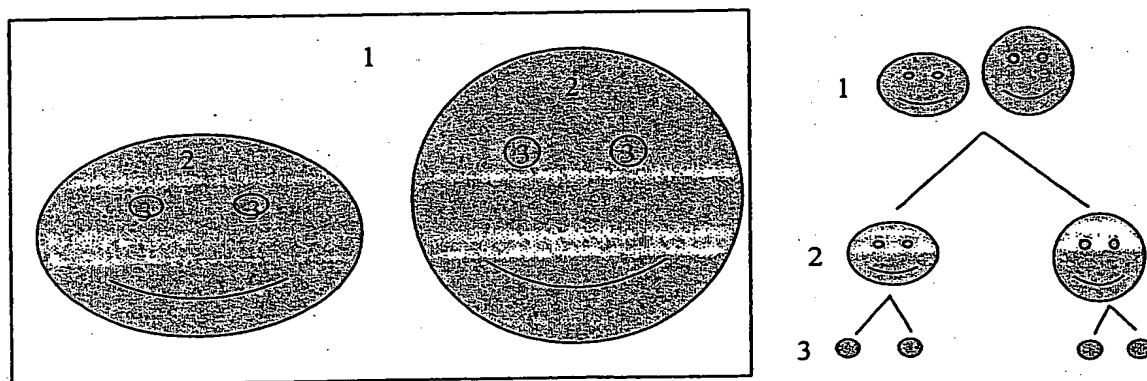


FIG. 13

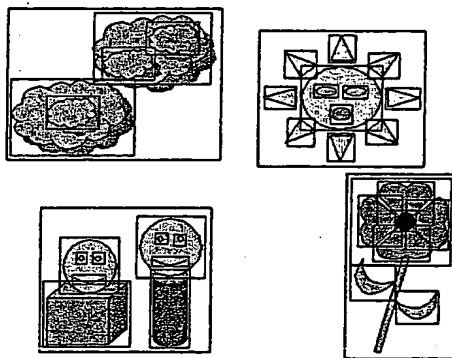


FIG. 14

# Resolving Pointing Ambiguities In Graphical User Interfaces

Size	Model
1	AB
2	BC
3	CD

FIG. 15

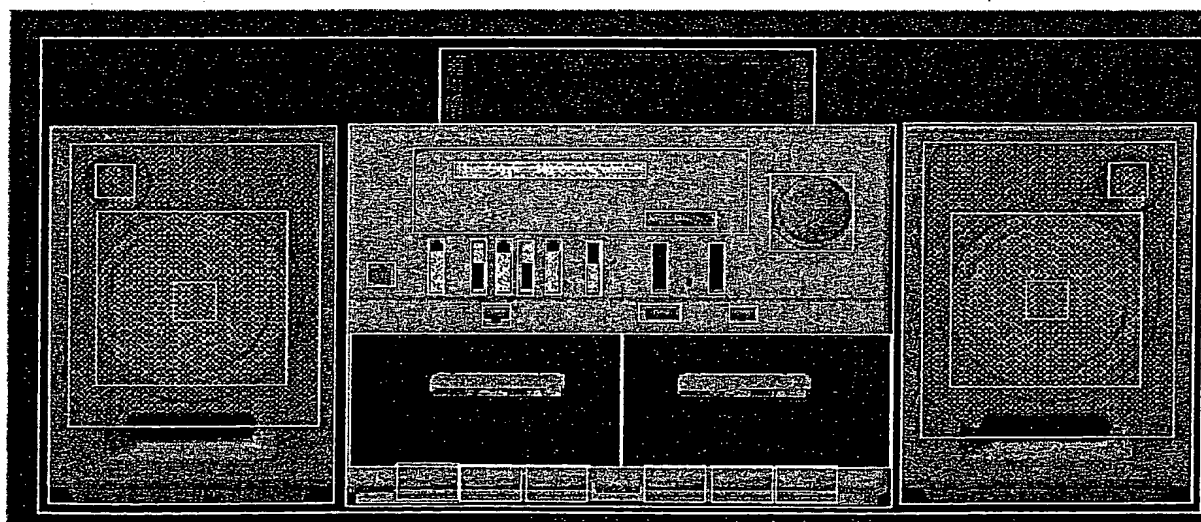


FIG. 16